

Exhibit 4

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First-Price RPO



11/30/2020

Outline

1. Theory
2. Model Design
3. Experiment Design
4. Current Status

Theory - bidding in second-price auctions

- Utility = (value - runner_up_bid) when wins; 0 when loses.
- Bidding true value is the optimal strategy in second price auctions.
 - [Link](#)

Theory - bidding in first-price auctions

- Utility = (value - bid) when wins; 0 when loses.
- Assuming 2 bidders with IID uniform value distribution in $[0, 1]$, the Nash equilibrium is each bidder bids half of their true value, i.e. bidder 1 bids $v_1/2$, and bidder 2 bids $v_2/2$
 - [Link](#)
 - Can be generalized to n bidders with symmetric setting.
 - Seller's expected revenue is $1/3$.
 - $E(\max(b_1, b_2)) = 0.5 * E(\max(v_1, v_2))$
 - Revenue equivalence with second-price auctions, under symmetric setting.

Theory - bidding in first price auctions with reserve price

- 2 bidders with IID uniform value distribution in $[0, 1]$ in a first-price auction with reserve price r . The Nash equilibrium is each bidder bids $B(v, r) = v/2 + r^2/(2v)$ when $v > r$; 0 otherwise.
 - A more generalized result can be found [here](#).
 - We can see bidders bid higher given reserve price.
 - Optimal reserve price maximizes seller's revenue: $E(\max(B(v_1, r), B(v_2, r)))$.
 - Optimal reserve price in this case is $1/2$, which yields **5/12** publisher revenue. Note that this is larger than the result $(1/3)$ we obtained without reserve price.
- Theory vs Reality
 - Asymmetric value distributions.
 - Bidders' bids are correlated.

Model Design

1. For each [DynamicPriceKey](#), generate a reserve price.
2. Two algorithms so far:
 - a. Quantile based reserve, e.g. 20th percentile of bid distribution.
 - i. Easy to interpret.
 - ii. Empirical-based. No academic theory regarding whether it's optimal or not.
 - b. True value estimation based reserve ([doc1](#), [doc2](#)).
 - i. Under linear shading assumptions (i.e. $b = \alpha * v$ for some constant α), we can estimate the shading factor α (and therefore true value v) given a bidder's bid distribution and HOB distribution.
 - ii. Once we have the estimated true values, we can generate reserve prices similar to how we did in second-price auctions (revenue equivalence theory), basically assuming bidders bump up their bids to reserve price as long as the reserve price does not exceed their true value.

Model Design - Value Estimation from [REDACTED]'s slides

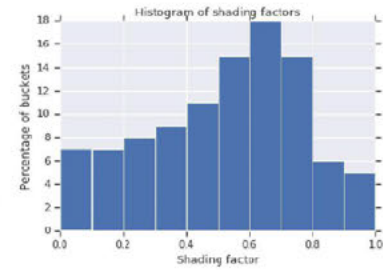
If buyers bid to optimize expected utility, we can reverse-engineer the original value:

- Buyer solves $\max_b (v - b) \cdot F(b)$, leads to $v = b^* + F(b^*) / f(b^*)$.
- Under simplifying assumptions, shading is linear: $b^* = \alpha(F) \cdot v$.
- Obtain a shading factor for each **buyer** and **inventory bucket**.

Using estimated shading factors, we can then optimize reserves:

- Assume buyers bump up their bid to meet reserve when needed.
- Scan for optimal reserve in each inventory bucket.

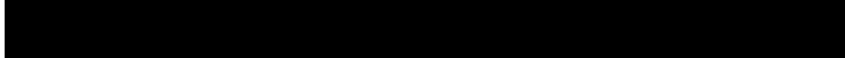
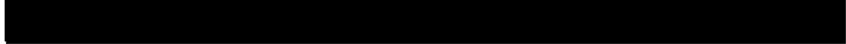
[Flume pipeline](#) implemented to estimate shading factors and optimal reserves.



Model Design - DynamicPriceKey

1. Country
2. Web_property
3. Adslot_code
4. [Maybe] cookie_presence.
5. ...

Experiment Design

1. Traditional traffic-split experiments can only measure the short-term effect (floor-aware bidding), cannot measure long-term effect (changes in bidders' bidding models). Hence it's likely to show revenue drop.
2. In order to measure long-term revenue impact, we can do either of the following:
 - a. 
 - b. 

Current status - Web

We are evaluating 4 models: quantile model, true value estimation model, quantile model with cookie_presence signal, true value estimation model with cookie_presence signal.

Current status - Web



Current status - App

- Tried both true-value estimation based on model and quantile based model.
Current model is quantile based model.
 - Only treating single-call adslots.
- Negative revenue/payout so far ([experiment link](#)).
 - RTB is positive.
- TODOs
 - Try cookie_presence signal.
 - Analyze the experiments by breaking down adslots with high/low/no pub floors.
 - Add custom DBM model.

References

1. [UBC game theory course](#).
2. Auction Theory, Vijay Krishna, 2009 (Google Book [link](#)).
3. [First-Price RPO | Auction Brown Bag](#)
4. [First Price RPO Lightning Talk](#)
5. [Value estimation for first-price traffic](#)
6. [Setting Optimal Reserve Using Value Estimation](#)